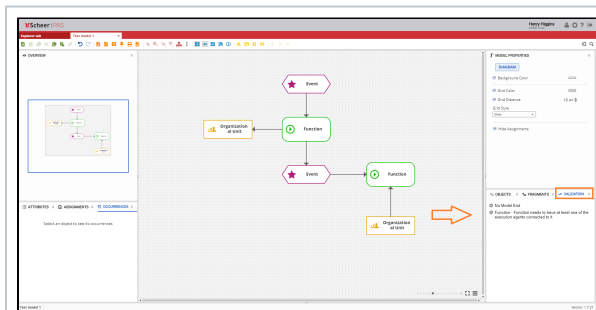


Validation

Validation panel location



The **Validation panel** is by default located in the lower-right corner of the screen, along with the **Objects**, **Fragments** and **Compare Model** panels.

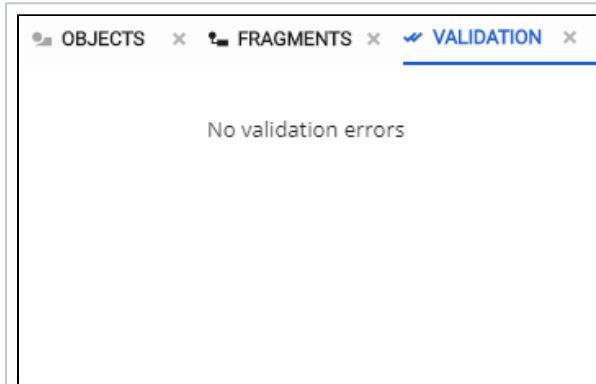
On this Page:

- [Validation panel location](#)
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Related Pages:

- [Validation Rules](#)
- [Overview](#)
- [Attributes](#)
- [Assignments](#)
- [Occurrences](#)
- [Model-Object Properties](#)
- [Objects](#)
- [Fragments](#)
- [Validation](#)
- [Language Panel](#)
- [Compare Model](#)

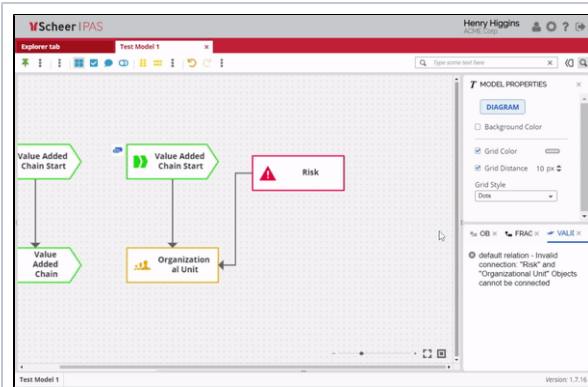
Validation panel overview



When there are **no errors in your model** the Validation panel will show the message **No validation errors**.

<div> <div>OBJECTS</div> <div>FRAGMENTS</div> <div>VALIDATION</div> </div> <div> <div>✖ No Model End</div> <div>✖ Function - Function needs to have at least one of the execution agents connected to it</div> </div>	<p>When there is a t least one error in your model (e.g. incorrect link of two objects, no start or no end of the model, etc.), err or messages describin g the error will be displayed within the Validation panel.</p> <p>When you click on the error message, you will be redire cted to the object or relation on the Canvas that is the source of the error.</p>
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Show invalid items on Canvas



You can show invalid objects and relations on Canvas, by clicking on the **Show invalid** icon in the Model Toolbar.

All sources of errors in the model will be marked in red on the Canvas. If you click on any of them, you will be **redirected** to the corresponding error message within the Validation panel.