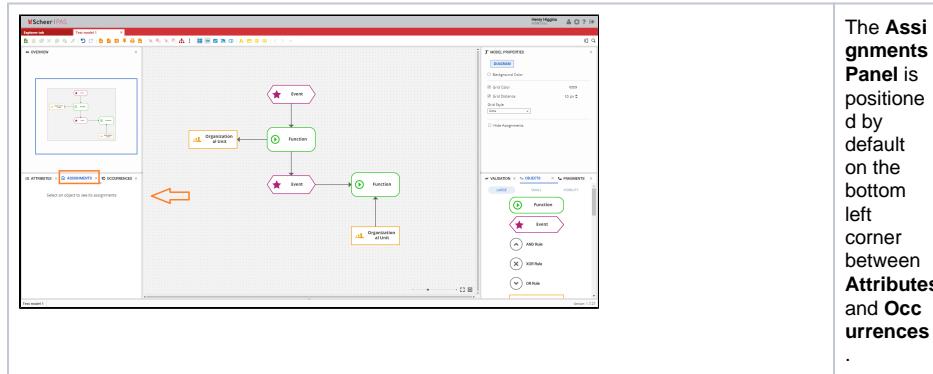


# Assignments

## Assignments Panel Position

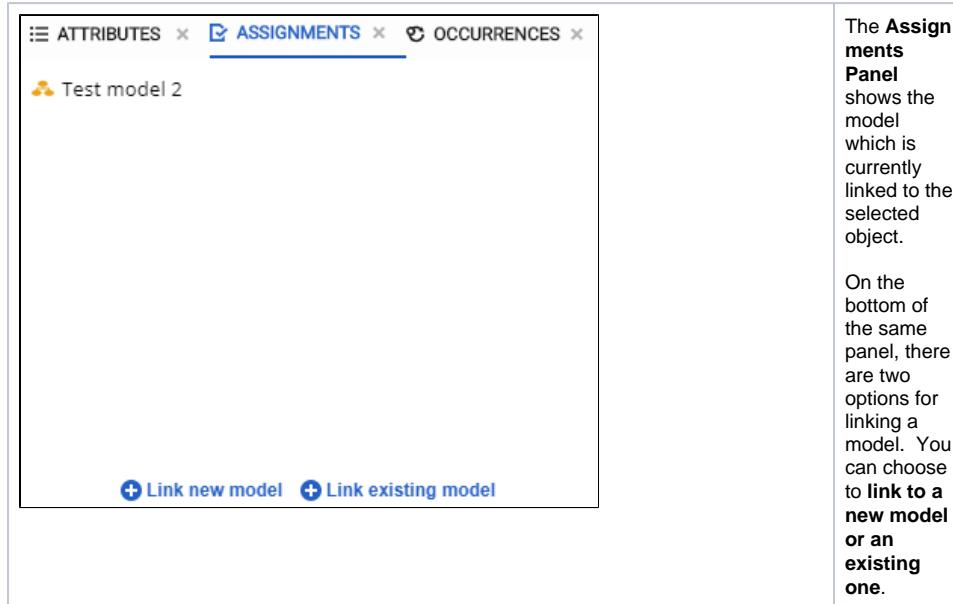


The Assignments Panel is positioned by default on the bottom left corner between Attributes and Occurrences.

### On this Page:

- Assignments Panel Position
  - Assignments Panel Overview
  - Assigned model preview

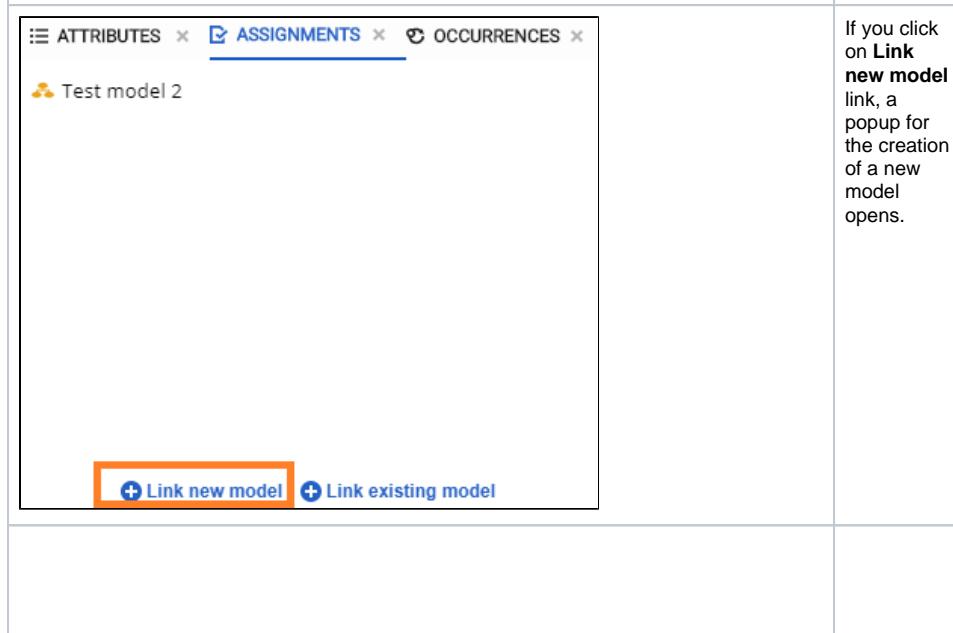
## Assignments Panel Overview



The Assignments Panel shows the model which is currently linked to the selected object. On the bottom of the same panel, there are two options for linking a model. You can choose to link to a new model or an existing one.

### Related Pages:

- Overview
- Attributes
- Assignments
- Occurrences
- Model-Object Properties
- Objects
- Fragments
- Validation
- Language Panel
- Compare Model

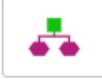
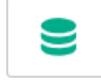
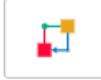


If you click on Link new model link, a popup for the creation of a new model opens.

**CREATE NEW MODEL LINK**

Event

Select model type:

			
VALUE CHAIN DIAGRAM	EVENT DRIVEN PROCESS CHAIN	ORGANIZATIONAL CHART	DATA MODEL
			
SYSTEM LANDSCAPE	BPMN COLLABORATION DIAGRAM	FREE MODEL	

Open model after creation  
 Create object occurrence

**Save**   **Cancel**

Enter a **name** for your model and choose a **model type**. The model name is by default set to match the name of the object to which it is linked to.

There are two **additional options** at the bottom of the pop-up window:

**1. Open model after creation -**

Check if you want to open your model after you have finished creating a new model. Click **Save** button and you will be redirected to a newly created model.

**2. Create object occurrence -**

Check if you want to create the occurrence of the object with which the model is linked in the newly created model.

 For more details on occurrences visit page [Reusing Objects and Occurrences](#).

Click **Save** to create the model in the selected folder.

If you click on **Link existing model** link, a popup window showing all models appears.

ATTRIBUTES × ASSIGNMENTS × OCCURRENCES ×

Test model 2

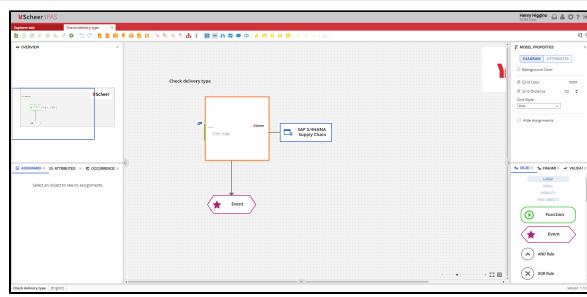
[Link new model](#) [Link existing model](#)

Select the model with which you want to link the currently selected object.

 In addition to linking the object, you can link the current model with another, newer or existing model. For

more details visit the **Navigation symbols** section within the **Objects** page.

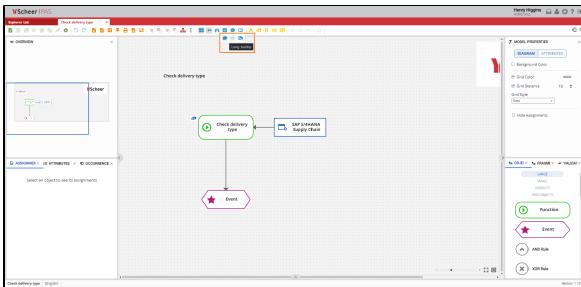
## Assigned model preview



If the object has an assignment, there will be an **Assignments** icon next to it.



Note that this icon is visible only if the **Hide Assignments** checkbox inside the Model Properties panel is left unchecked.



When you move the mouse over the Assignment's icon, a preview of the linked model will appear.

**M**odel preview will only be displayed if the **Long tool tip** option in the **Toolbar** is enabled.

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When you click Assignment s icon, the linked model opens in the **current tab**. If you want to open the linked model in a **new tab**, hold down CTRL while you click Assignment s icon.