Modeling Process End

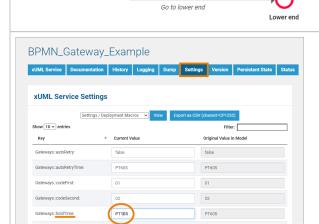
With BPMN, processes end with end events. A process must have at least one end event, but it may also have multiple end events. An end event closes the process instance and deletes the related persistent state object from the database.

1

Message Start Event

 (\square)

Process instances are kept in the persistent state database: The instances are created on process start and deleted on process end. Refer to xUML Service State Machines for further information.



Go to upper end

End Event

process

modeled

end is

by end

events.

Process

instances are kept in the

persistent

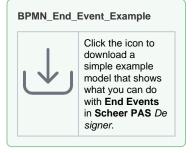
database

and they are

deleted at process end:

state

On this Page:





- Supported BPMN Elements
 End Event
- Modeling Process Start

• Whe n the end state of the BPM N is reac hed, the meta state Done of the root mac hine is reac hed. • The insta nce is delet ed from the **D** one state after the **h** oldTi me expir es. The defa ult **h** oldTi me is 60 seco nds (PT6 ÒS). You can chan ge the value in the servi се settin gs in the integ ratio appli catio n (Brid ge).

One BPMN element is available to model process ends:

BPMN Element	Usage	Details



End Event

