

# Adding Assets

The **Asset Drawer** allows you to add different types of assets to your service.



Currently, only libraries can be uploaded to the asset repository. This will be extended to more assets in future versions.

## How to Add an Asset to a Service

OrderProcessing

Search Criteria

Assets

+ Base Types

Connectors

+ Process

Forms

API

+ Implementation

Libraries

If you want to add an asset to a service, open the Asset Drawer by clicking the corresponding button in the search box of the service panel.

### Related Pages:

- [Working With the Asset Drawer](#)
  - [Accessing the Asset's Documentation](#)
  - [Updating Assets](#)
  - [Removing Assets](#)
- [Sharing Designer Content](#)
  - [Publishing Assets](#)

## Browse Assets

### Libraries



Logging\_Lib

2.0.0 | shared

Add ▾



OpenAILibraryWIP

openAI

First testable version of the openAI Library

1.0.6 | shared

Add ▾



StockInterface

This library provides an interface to the stock system to get information on stocked items and stock locations.

2.0.0 | shared

Add ▾



The Asset Drawer lists all available assets. It displays assets...

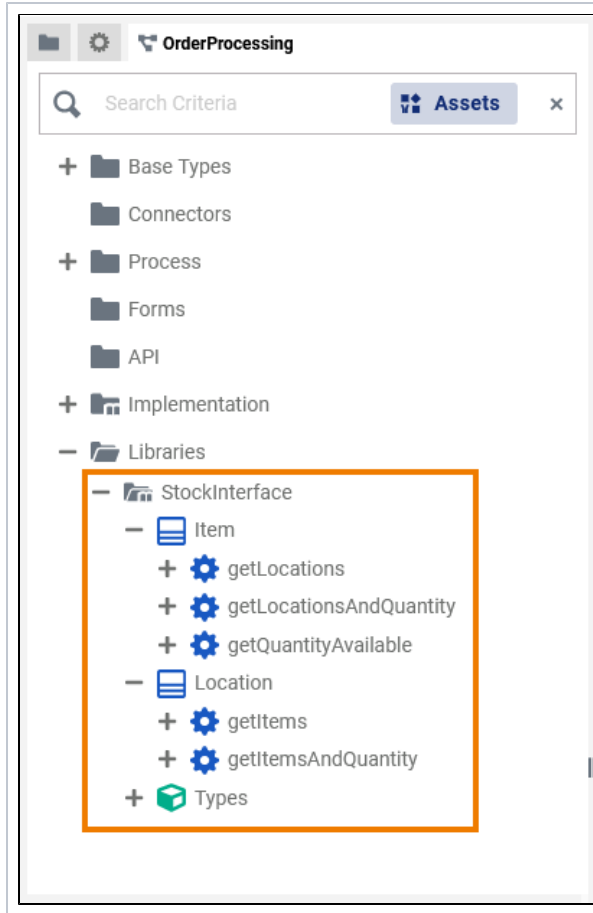
- ... that have been uploaded to the current namespace.
- ... that have been uploaded to namespace **Shared**.

Browse the list to find the asset you want to use in your service.

To add an asset to your service click the corresponding

Add ▾

button.



The added asset is now displayed in the service panel and you can use it during modeling.