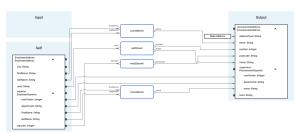
Modeling Data Mapping

Data Mapping is a very common task in the integration business. The Designer offers you a powerful tool to define data mappings directly by drawing object flows between the properties of the related classes.

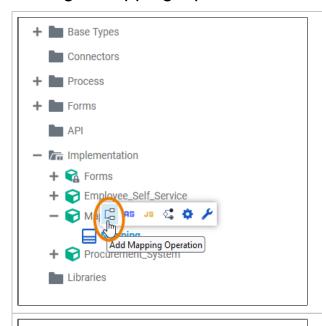


You can create a mapping diagram by creating a mapping operation on a class. The mapping diagram is based on the data model contained in the Implementation folder. It defines mappings between the data structures defined in this data model. You cannot change the data model in the mapping diagram, all attributes are read-only.

Cancel

Refer to Modeling Data Structures for more details on how to create a class operation.

Adding a Mapping Operation



Add Mapping Operation

InitializeForm_EnterEmployeeData

Save

Enter a name for the operation

and click Save.

From the quick

actions of a

to add a mapping

operation.



Restri ctions Eleme nt **Names**

On this Page:

- Adding a Mapping Operation
- Mapping Editor Overview
- Attributes of a Mapping Operation
- Attributes of a Mapping Diagram

Simple_Data_Mapping_Example



Click the icon to download a simple example model that shows how to implement simple mappings in Scheer PAS De signer.

Go to chapter Mapping Data Structures in the PAS Designer Developer Guide class, select for more mapping examples.

Related Pages:

- Modeling BPMN
- Modeling Execution
 - Using Action Script
- PAS Designer Developer
 - Mapping Data Structures

A
BPMN
model
name
must
be
uniqu
e
within
one
servic
e.

In additio n, the following name restrict ions apply to all service panel elements:

Eleme nt names

...

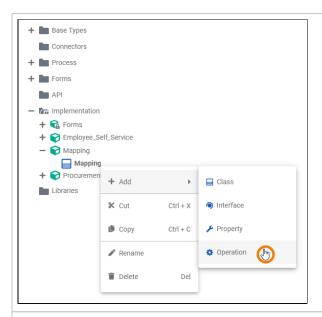
m u st n o t b e e m p ty.

• must not contains paces. Exception: Spaces are allowed in operation names must not start with numbers.		
	•	must not contains paces. Exception: Spaces are allowed in operation names must not start with numbe

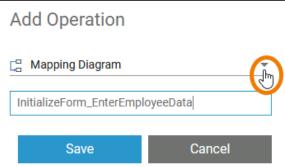
must not endwithaperiod(.)
. must not contain on e of the following characters < >: "//!?* Further more, t

	hefolowingstrings Mustrotbeused as element names; CON, PRN, AUX, NUL, COM1, COM2, COM3, COM4, COM5,
	5

	COM6,COM7,COM8,COM9,LPT1,LPT2,LPT3,LPT4,LPT5,LPT6,LPT7,LPT8,LPT9.
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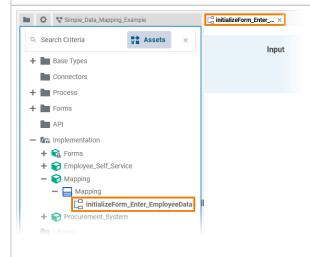


Alternatively, you can open the context menu of the class and select the option Add Operation.



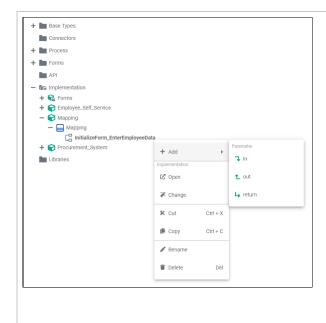
The dialog **Add Operation** opens.

Select Mapping Diagram from the drop-down list, enter a name for the operation and click Save.



The new operation has been added to the class. The corresponding mapping diagram opens automatically in a new Designer tab, where you can directly start modeling your mapping.





Once the mapping operation has been created, you can use the quick actions and the context menu to manage it

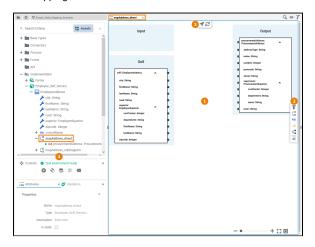
You can:

- add a parameter
 - o in out
 - o return
- open the implementat ion of the mapping diagram
- change the implementat ion from mapping diagram to action script or activity diagram
- cut the mapping operation
- copy the mapping operation
- paste the mapping operation (available if Copy or Cut option have been used before)
- rename the mapping operation
- delete the mapping operation



Refer to Modeling Data Structures for more information on how to create classes and operations.

When you create a mapping operation, its corresponding mapping diagram is automatically opened in the Mapping Editor.



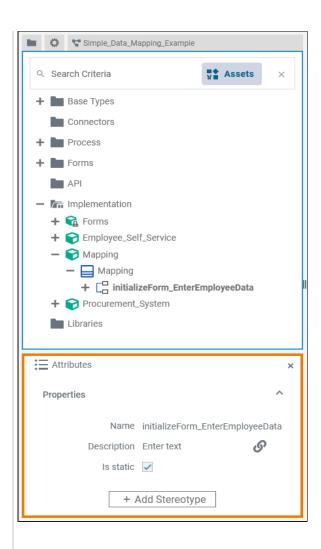
Use the various functionalities of the Mapping Editor to create your mapping diagram:

N	ame	Descrip	otion		
1	Mappin g Editor	The mapping editor is where you draw your data mappings. Go to page Working with the Mapping Editor for detailed information about the features of the editor.			
2	Eleme nts Toolbar	The elements toolbar contains all elements that you can create in the mapping editor. Go to page Working with the Mapping Editor for further details about the usage of the toolbar.			
3	Model Toolbar	The mod	el toolbar of the mapping editor offers the following:		
		lcon	Description		
		Click on this icon to highlight the operation in the Service panel. Go to page Service Panel for further information about this panel.			
		C)	Click on this icon to reload the mapping diagram.		
4	Design er Panels	• Servinos Go t • Attrimos • Validisp how Go t • Sea	paping editor, the following panels assist you during modeling: vice Panel: In the Service panel you can access your libraries and your data del. to Working With Libraries for detailed information. iibutes Panel: Use the Attributes panel to change the settings of the data del elements. Idation Panel: The Validation panel supports you during modelling by playing notes for invalid actions in your models or forms. It also gives advice on to fix the errors. It of ix the errors. It also gives advice on the fact of the panel: Use the Search panel to find elements in the mapping editor. It is searching in the Designer for detailed information.		

Attributes of a Mapping Operation

Select a mapping operation in the **Impleme ntation** folder of the Service panel to display its attributes in the **Attributes** panel. You can also edit them there.

Mapping operations have the following attributes:



Attribute	Description	Possible Values / Example	
Name	Click here to change the Na me of the related operation. Mapping operation names must follow certain naming rules. They must not contain blanks must not start with a number must not contain special characters	m_	ializeFor EnterEm yeeData
Description	If you want to insert or change a description for the respective mapping operation, click here to open a text editor where you can enter and format your text.		
Is static	Specify if the operation is static (default) or not. Static mapping operation s can be called without creating an instance		The mapping operation is static (default) and can be used outside the context of the related class.
	of the related class. They get all necessar y data via their input paramete rs. • Wanting to call a n onstatic ma pping operation, you need to create a local instance of the related class, and call the operation on that object. This is called self context. For more information, also refer to Ad ding Operation Calls.	fa Ise	The mapping operatio n is non-static and needs a self object as an input.

Stereotype	Via button Add Stereotype, you can add a stereotype to a mapping operation. By adding a stereotype, you can extend the attributes of a mapping operation with additional properties.	REST	
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Attributes of a Mapping Diagram



Mapping diagrams have the following attributes:

Attribute	Description	Р	ossible Values / Example	
Name	Displays the name of the current mapping diagram.	mapAddress_direct		
Туре	Path within the implementation folder where the corresponding mapping operation resides.	Employee_Self_Service.EmployeeAddress		
Description	Description of the corresponding mapping operation for documentation purposes.			
Is static	not (see Attributes of a Mapping Operation). For more information, also refer to Adding Operation Calls. tue can be a class.	The mapping operation is static (default) and can be used outside the context of the related class.		
			The mapping operation is non-static and needs a self object as an input.	