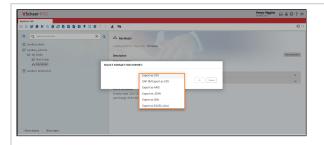
Export and Import

Export



When exporting content, you can either select a model or a folder. The data of the selected model or all models contained in the selected folder will be exported.

This includes all object definition s of the selected models. If the respectiv e option is selected, data of assigned models included.

export, the user is presente d with the resulting JSON, XLSX or XML file. The

As a result of the

exported file can be used to perform a **merge** or an imp ort.

On this Page:

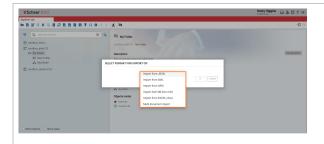
- Export
- Merge/ImportMerge

 - Import

Related Pages:

- Permissions
- Canvases
- Panels
- Model Toolbar
- **Export and Import**
- Keyboard and Mouse Shortcuts
- **Reusing Objects**
- MessagingQuery Wizard

Merge/Import

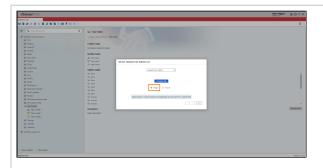


When importing content, you can either select a m odel or a folder.

After you select which file format you want to use, a new window will appear. You will need to choose the file and one of the two options, merge or import.

The impo rt is typically used when new informatio n and models are to be inserted into the target database.

Merge is used when informatio n and models already exist in the target database and need to be updated. This is often used when models are transferre d from a work or project database (Work) to a central database (Productio n) visible to all.



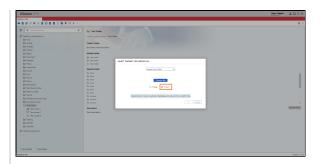
If you want to do a mer ge:

- Any miss ing parts of the folde r struc ture are creat ed in the desti natio n data
- base.
 The exist ing mod els and obje cts (com pare d by ID) are over writt en.
- Mod els and obje cts that do not exist in the desti natio n are creat ed.

•	The
	mer ge
	can chan
	ge item
	s outsi
	de the
	origi nally
	sele cted
	folde
	r, due
	to the
	plac eme
	nt of obje ct
	ct defin
	ition s
	and assi
	gnm ents.
•	Per miss
	ions are
	chec ked
	befo re
	the mer
	ge
	is start
	ed, to
	mak e
	sure that
	all mod
	els /obje
	cts can
	be save
	d to the
	appr opria
	te locat
	ion.

Import

If you want to do an im port:



- The struc ture of the data bein g impo rted is chan ged, so that ever ythin g locat ed outsi de the folde r origi nally sele cted for expo rt is plac ed insid e the root of that folde r.
- The IDs of the mod els and obje cts from the data bein g impo rted is chan ged with newl У gene rate d ones.

- No exist ing data is over writt en, all impo rted data is adde d to the sele cted targ folde
- r.
 Only the write per miss ion for the desti natio n folde r are chec ked, as all othe r item S are creat ed insid e it.