

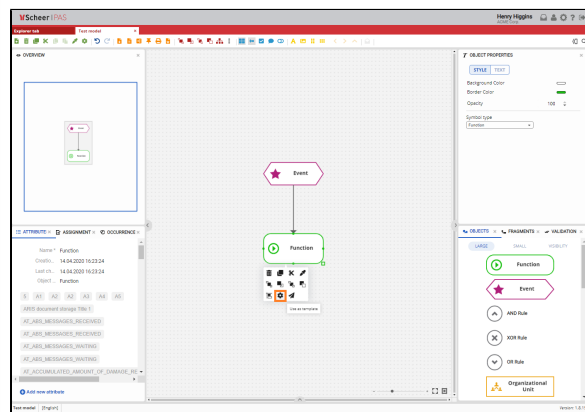
# Working with Templates on Canvas

## Working with Templates on Canvas

**Use as template** option allow you to define new appearance for objects and models.

**Apply templates** option allow you to use that new appearance as template for future objects/models.

### Use Object/Model as template



If you want to use the layout of an existing object as a template for all future objects of the same type, right click on that object and choose **Use as template** option. This option changes default template settings for selected object type.

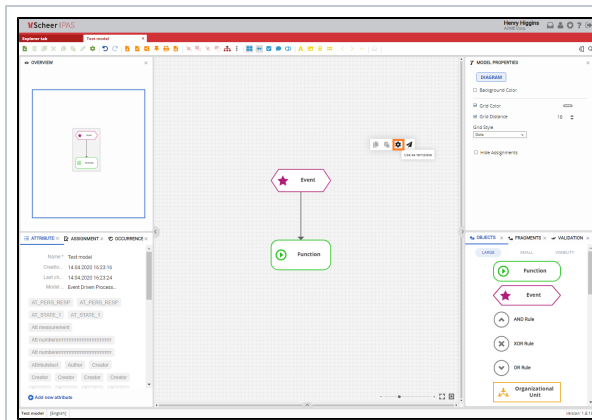
When you drag&drop another object of the same type from the **Objects** panel, that object will be created with the new template you previously set.

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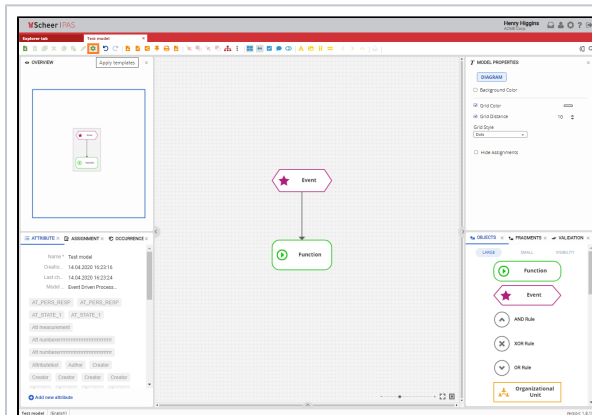
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If you want to use the layout of an existing model as a template for all future models of the same type, right click on the canvas area of that model and choose **Use as template** option. This option changes default template settings for that model type.

When you create new model of the same type, that model will be created with the new template you previously set.

## Apply templates to an existing model



When you define new template for object /model, you can open another existing model of the same type and choose **Apply templates** option. This option will apply new templates to existing models.



You can apply templates to all models within these selected folders at once. For more details visit section **Apply templates** inside



