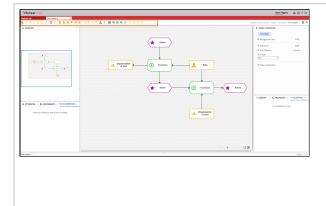
Model Toolbar

Toolbar Model Overview



The Expl orer tab and the Model tab share the same toolbar and some of the options. The model specific options are explained in the following sections.

Toolbar Buttons and Options

The toolbar in the Model tab allows you to manipulate the model or its objects. The icons are functionally grouped for better orientation. A functional group is indicated by a color. Each icon displays its function by means of a small pop-up window (mouse over).

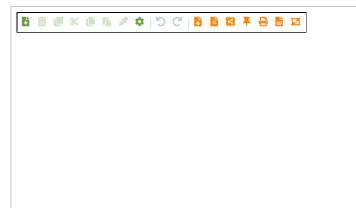
Basic Options and Reports

On this Page:

- Toolbar Model Overview
 - Toolbar Buttons and Options
 - Basic Options and Reports
 - Object Alignment
 - Model Options
 - Functional OptionsNavigation Options
 - Show messages
 - for model
 - Toggle role level visibility

Related Pages:

- Create model as Word
- Copy model to the Clipboard
- Fast Draw
- Working with Templates on Canvas
- Overview
- Attributes
- **Assignments**
- Occurrences Model-Object Properties
- Objects
- Fragments
- Validation
- Language Panel
- Compare Model

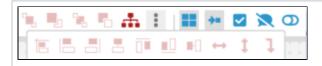


The gree n icons in the toolbar represent basic options models and objects: A dd Model, Delete, C opy, Cut, Paste (Paste object, **Paste** object with new definitio n, Paste format), Compare model and Apply templates

The blue icons in the toolbar represent Undo and Redo options.

addition to these basic options there are also oran ge icons that represent : Export, Report, Share, Publish to Cockpit, Print model an d **Print** model to Word (. docx).

Object Alignment



The red icons in the toolbar are used for object alignment.



Not ethat some of the seoption sare visible only when you select two or more objects.

A Is o, to b e a bl e to s e e al l of th e o b je c t al i g n m e nt ic on s, first clic k the \boldsymbol{t} h reed ot sic on which is placed after th e a u t o la y o ut ic o n.

Model Options



The **blue icons** in the toolbar are used for **man ipulating** a model with options like: **Toggle** grid on/off, **Toggle Connection Drawing on** /off, Viewer Mode, Show invalid, **Tooltip** or **T** oggle surrounding objects.



Viewer Mode is designed so that users can view the model and use other options related to the model but without the ability to modify existing data (read-only mode).



The **Tooltip** icon has three options that show when you hover over it: **Long tooltip, Short tooltip** and **No tooltip.**

Functional Options



The yellow icons in the toolbar are used for ad ding new elements to the model such as: Free text, Add image, Insert horizontal space, Insert vertical space or Fast Draw.

Navigation Options



The **orange icons** are used for navigating through a model.

①

Note that these options are grayed out, and are available only in special conditions.

Show messages for model



The $\,$ Show messages for model icon in the toolbar is used when you want to open all messages related to a specific model .

If there are no related messages to a specific model, this option will be grayed out.



For more details visit page Messaging.

Toggle role level visibility



Turn on **Toggle role level visibility** button to see only the objects that are visible to your roll.



For more details visit page Role setting for models and objects and Objects Panel.