

Adding Parameters in the Execution Editor

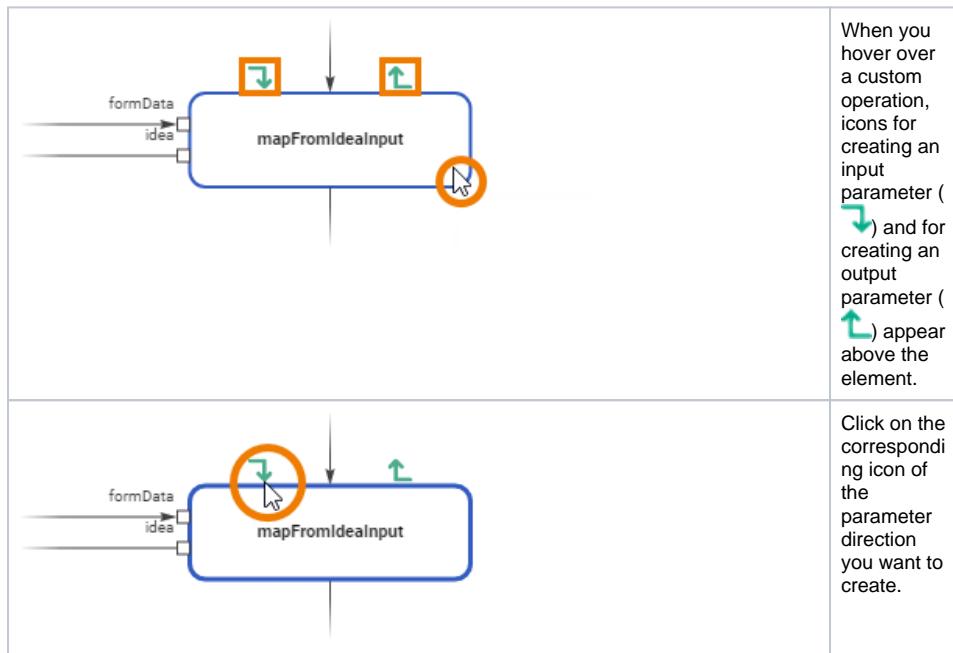
You can add parameters to operations directly in the **Execution Editor**.



You can add parameters only to custom operations, **not to operations of Connectors and Libraries**.



Alternatively, you can add parameters via the Service Panel.



Related Pages:

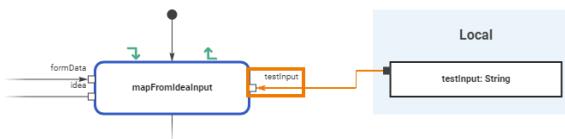
- [Working with the Execution Editor](#)
 - [Adding Variables](#)
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- [Adding Parameters to Operations](#)
- [Adding Parameters in the Mapping Editor](#)
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An object flow is automatically dragged out. Connect the object flow to a variable that defines the parameter type.

All valid pins of the variables you can connect the object flow to are marked in blue .

You can use variables from the **Persisted** or **Local** section. Go to [Adding Variables](#) for more information on variables and the difference between persisted and local variables.



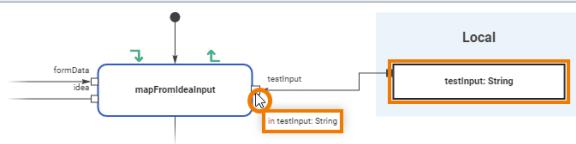
Click on the pin of the selected variable. The parameter is created and the corresponding object flow is connected.



You can also start the object flow

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. Drag it to the corresponding icon on the left.

the parameter direction you want to create and click it.



The newly created parameter automatically gets the same name and type as the variable it is connected to. They are displayed when hovering over the parameter pin.

