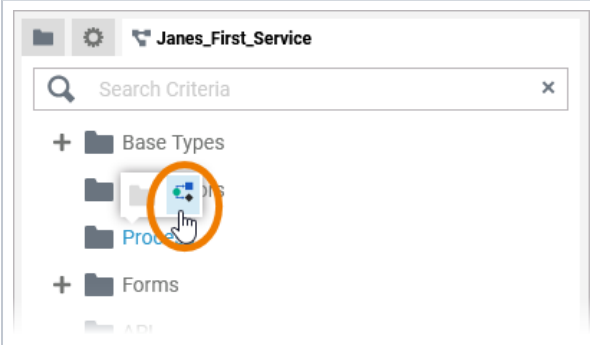
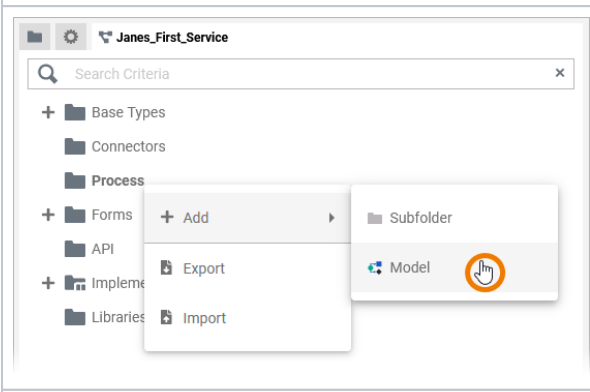
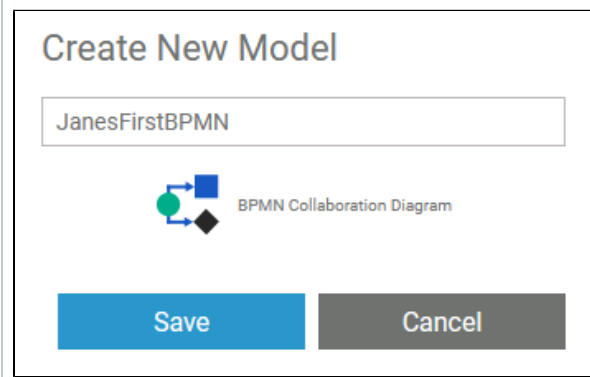


BPMN Model

The **BPMN** model contains your executable BPMN process - or processes, as a service may contain several BPMN models. A BPMN model opens in the BPMN model editor consisting of the [diagram pane](#) and the [execution pane](#).

Adding a BPMN Model

	BPMN models are managed within the Process folder. To create a model, hover over the Process folder and click the quick action icon  Add Model.	On this Page: • Adding a BPMN Model • BPMN Model Options ◦ Exporting and Importing ◦ Editing the Instance List ◦ Further Options
	Alternatively, you can open the context menu of a Process folder and select the option Add Model.	Related Pages: • Service Panel ◦ Managing the Service Details ◦ Base Types ◦ Connectors ◦ Single Connector ◦ Process ◦ BPMN Model ◦ Forms ◦ Single Form ◦ API ◦ Implementation ◦ Libraries ◦ Exporting and Importing Service Panel Contents • Working with the BPMN Editor • Configuring the Instance List
	Enter a name for the BPMN model in the pop-up window Create New Model. Click Save.	Restrictions on Element Names A BPMN model name must be unique within one service.

In addition, the following name restrictions apply to all service panel elements:

Element names ...

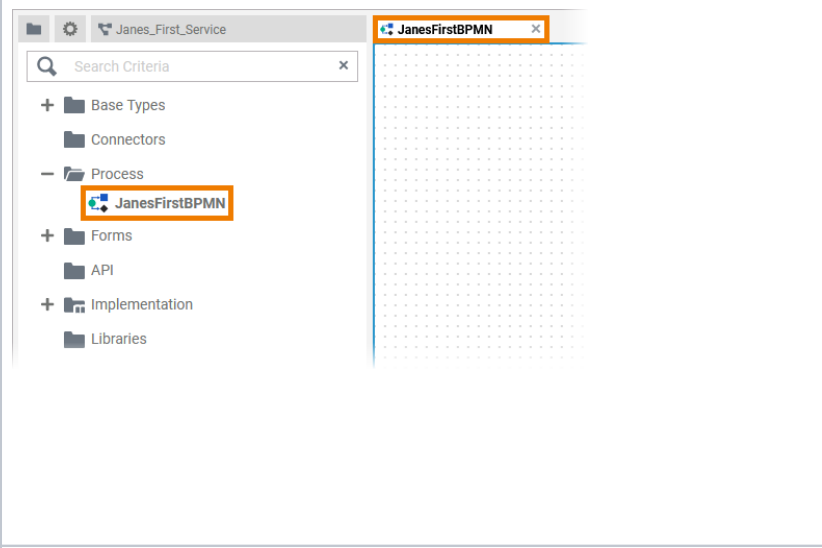
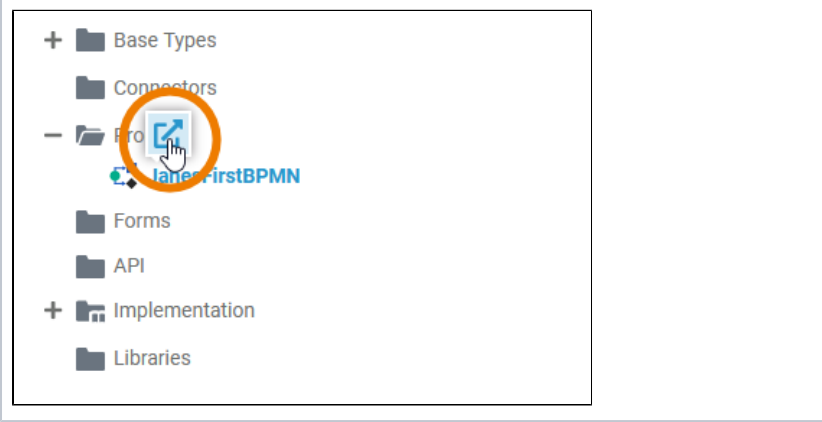
- .. must not be empty.

- ... must not contain spaces. Exception: Spaces are allowed in [operator](#) names.
- ... must not start with numbers.

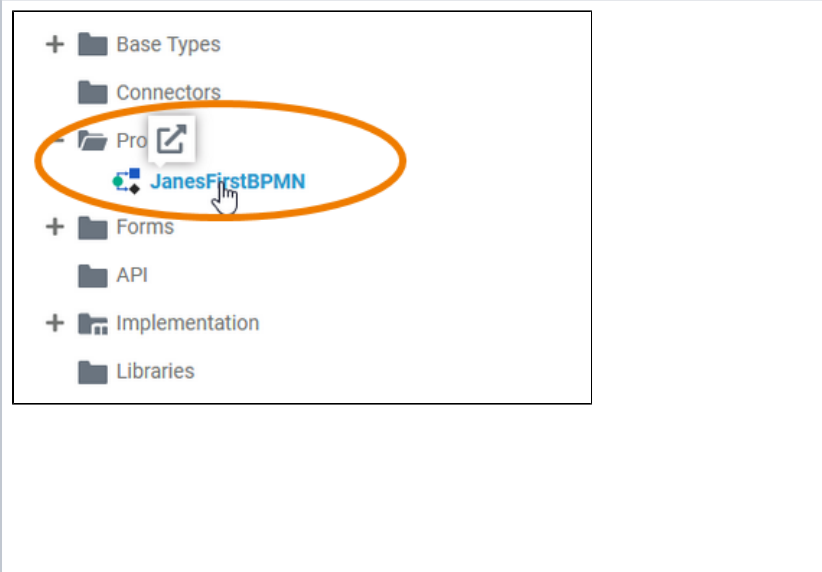
- .. must not end with a period (.).
- .. must not contain one of the following characters : < , > , : , = , / , \ , | , ? , *
- Furthermore , t

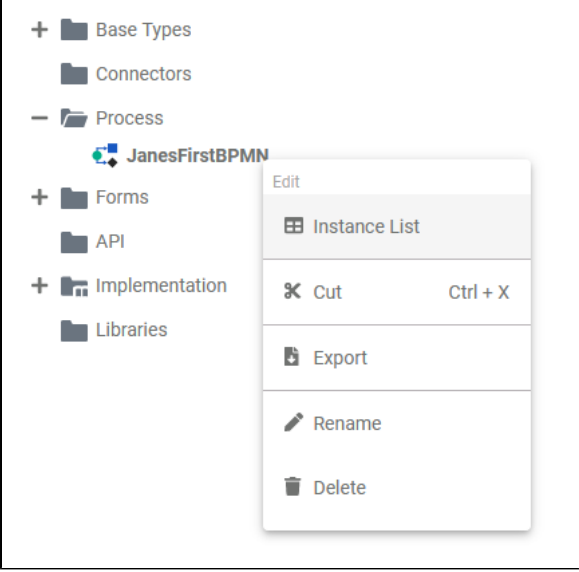
the following strings must not be used as element names: CON, PRN, AUX, NUL, COM1, COM2, COM3, COM4, COM5,

COM 6 , COM 7 , COM 8 , COM 9 , LPT 1 , LPT 2 , LPT 3 , LPT 4 , LPT 5 , LPT 6 , LPT 7 , LPT 8 , LPT 9.

	When you create a new model, it opens automatically in a new tab and you can directly start modeling.  Refer to Working with the BPMN Editor for detailed information.
	The new BPMN model is also displayed in the service panel and you can use option Open model  to open it.

BPMN Model Options

	If you hover over a BPMN model, a quick action icon is displayed: • Open Model  Use it to open the BPMN model in a tab within the editor.
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The screenshot shows a tree view of BPMN models. The tree includes folders for 'Base Types', 'Connectors', 'Process', 'Forms', 'API', 'Implementation', and 'Libraries'. Under the 'Process' folder, there is a model named 'JanesFirstBPMN'. A right-click context menu is open over this model, showing options: 'Edit', 'Instance List', 'Cut' (with 'Ctrl + X' shortcut), 'Export', 'Rename', and 'Delete'.

Right click a BPMN model to open its context menu.

The context menu displays all options available for the model:

- [Instance List](#)
- [Cut](#)
- [Export](#)
- [Rename](#)
- [Delete](#)

Exporting and Importing

You can export a whole process folder and you are able to import whole folders or single BPMN models to a process folder.



Refer to [Exporting and Importing Service Panel Contents](#) for further information about the possible options.

Editing the Instance List

Each application offers two basic functionalities during execution: The user can start a process (and create a so-called **process instance**) and he can view the existing instances that have not yet been completed. These "instances in progress" are displayed in the instance list. For each BPMN model, a dedicated instance list is generated. During modeling, you can define which data should be displayed in the instance list. The context menu option **Edit Instance List** opens the editor of the corresponding instance list.



Go to [Configuring the Instance List](#) and [Displaying Custom Data in the Instance List](#) for detailed information.

Further Options



For detailed explanations of the item options in the **Service** panel, such as cut, copy, rename, and delete, refer to [Service Panel](#).