

# Debugging Persistent State Objects

While activities using the persistent state adapter can be debugged as any other service, debugging the asynchronous behavior of persisted objects follows a different concept. The Bridge provides an asynchronous debugging mechanism which allows the modeler to retrace the life cycle of an object traversing different states as modeled in the state machine diagram.

This mechanism is part of the Analyzer. For debugging persistent state objects, refer to the [Analyzer](#), and particularly to [Testing Non-SOAP Services](#).

