

Sending Emails

Messages can be sent by calling Methods of the **SendMessage** class, which takes the **Mail** to be sent as one argument.

Figure: The SendMessage Class

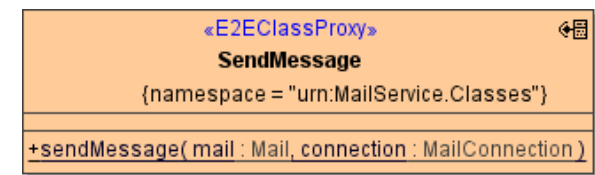
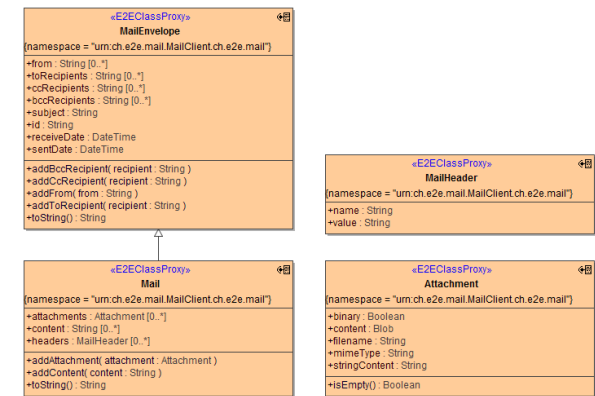


Figure: The Mail Class

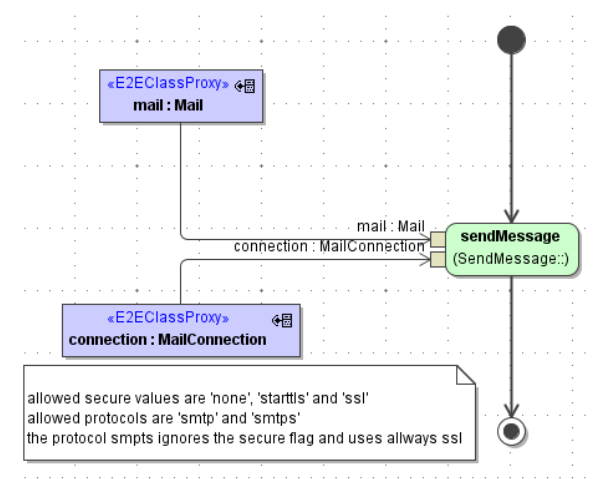


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Sending a Message

Find below an example activity using the **sendMessage** method:



Parameters of method **sendMessage** in detail:

Name	Type	Direction	Description
connection	MailConnection	In	Specifies connection details such as server name, protocol etc. (see Mail Connection).
mail	Mail	In	An instance of the Mail class defining the message to be sent.