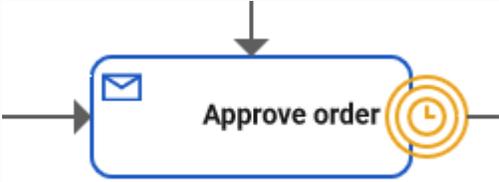
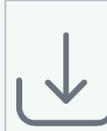


# Message Event

|                            |   |
|----------------------------|---|
| <b>Element</b>             | <b>Message Event</b><br>   |
| <b>Description</b>         | <p>The <b>Message Event</b> waits for a message with a defined content. You can use the message event in the Designer as an intermediate event or as a boundary event:</p> <ul style="list-style-type: none"> <li>• <b>Intermediate:</b> You can use the object as an intermediate catching event. In this case, the event is a separate process step where the process must wait for a specific trigger.</li> <li>• <b>Boundary:</b> The signal is associated with an activity. The event listens to a signal being fired while the associated activity is active.</li> </ul> <div style="border: 1px solid #ccc; padding: 5px; margin-top: 10px;"> <p> <b>Plain Event, Message Event</b> and <b>Timer Event</b> can be used as <b>boundary</b> events along with <b>User Task</b> and <b>Receive Task</b>. When using the events as boundary events, attach the element directly to the border of the corresponding task:</p>  </div> |
| <b>Attributes</b>          | <ul style="list-style-type: none"> <li>• <b>Name</b></li> <li>• <b>Description</b></li> <li>• <b>Trigger Events</b> (see <b>Particularity</b>)</li> <li>• <b>Symbol Type</b></li> </ul>   |
| <b>Particularity</b>       | <p><b>Trigger Events:</b> Use the attribute <b>Trigger Events</b> in the <b>Attributes Panel</b> to define which button of a form associated to the element triggers the default process flow of a BPMN process. This attribute is only available for boundary events.</p>  |
| <b>Execution</b>           | <p><b>On Exit:</b> Input <b>message</b> (define the corresponding type of message in your own <b>Library</b> or <b>Data Model</b> class).</p>   |
| <b>Editing and Styling</b> | <ul style="list-style-type: none"> <li>• Refer to <a href="#">Working with the BPMN Editor</a> for further information regarding editing of BPMN elements using the different context menus on the diagram pane.</li> <li>• Refer to <a href="#">Styling BPMN Elements</a> for further information regarding styling possibilities for BPMN elements, for example how to change the background color, the font style and size etc.</li> </ul>   |

## BPMN\_Event\_Example



Click the icon to download a simple example model that shows what you can do with **Events** in **Sch**eer **PAS Designer**.

## Related Pages:

- [Modeling BPMN](#)
  - [Adding BPMN Elements](#)
- [Supported BPMN Elements](#)
  - [Message Start Event](#)
  - [Timer Event](#)
- [Testing and Integration](#)
  - [BPMN Process API Reference](#)