Adding Operation Calls

 You need to perform two steps to implement executional parts to your model:
 Provide all necessary data types and operations for the implementation of your process. These types and operations reside in the Service panel of the BPMN editor.
 You can use the Base Types that are provided with the Designer.
 You can create other necessary types yourself in the Implementation section. Refer to Modeling Data Mapping for further information.
 You can import a library that provides additional types and operations. Refer to Designer Administration > Libraries for further information.
 In the second step, select data types and operations from the Service panel, and add them to your process at the right places.
 How this is done will be explained in this chapter.

Adding Operations



Select the operation you want to use from the service panel. Drag & drop the operation to the operations flow in the execution pane.

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Pin Highlighting

While dragging the object flow, the color of the pins changes to assist you with finding matching connection points.



| | 1 | A pin turns red if an object flow cannot be |
|----------------------|---|--|
| date lime: Date lime | | created at all. |
| dateTime1: DateTime | | You cannot |
| | | conn ect a local varia ble with anot her local varia ble conn ect a persi sted varia ble with anot her persi sted varia ble da varia ble da varia ble da varia ble da varia ble da varia ble da varia ble da varia ble da varia ble da varia ble draw a conn ectio n to a pinn that alrea dy has an inco ming objec t |

Static And Non-Static Operations

Operations can be static or non-static.



